

| Met 🔿 | a Quest |
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with bHaptics Player for Meta Quest*

- 1. Install the bHaptics Player App from the Meta Quest Store
- 2. Pair the TactSuit Pro with Meta Quest.
- 3. Play a Natively Supported Content.
- * Make sure to use the latest version.

STEAM VR* with bHaptics Player for PC (Windows)*

bHaptics Player (Meta Quest)

- 1. Install the bHaptics Player for PC (https://bhaptics. com/software/player).
- 2. Launch the bHaptics Player for PC and follow the on-screen guide to pair TactSuit Pro with your Windows PC.
- 3. Play Natively or MOD** Supported Content.
- * Make sure to use the latest version. ** Follow additional instructions on the guide page

PlayStation VR2

with bHaptics Player for Mobile (app)*

- bHaptics Player (iOS/Android)
- 1. Install the bHaptics Player for Mobile on your mobile phone
- 2. Launch the bHpaitcs Player for Mobile and pair the TactSuit Pro.
- 3. Connect your mobile device and PS5 to the same router network.
- 4. Press the Start button and play a Natively Supported Content.

* Make sure to use the latest version.

PC Flat Screen PC Games

with bHaptics Player for PC (Windows)*

- 1. Install the bHaptics Player for PC (https://bhaptics. com/software/player).
- 2. Launch the bHaptics Player for PC and follow the on-screen guide to pair TactSuit Pro with your Windows PC.
- 3. Play Natively or MOD** Supported Content.
- * Make sure to use the latest version. ** Follow additional instructions on the guide page.















Content





Setup Guid

Natively Supported Content

Natively Supported Content





Audio-to-Haptics (Wireless)

For Non-Natively Supported Content Windows 10, 11

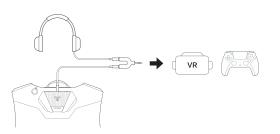
You can enjoy content that doesn't natively support TactSuit Pro by using the Audio-to-Haptics feature in bHaptics Player for PC, which automatically generates haptic feedback based on the audio of the content.



Audio-to-Haptics (Wired)

For Non-Natively Supported Content

For Meta Quest and PS VR2, you can enjoy Audio-to-Haptics through a wired connection using the provided audio accessories.



• Due to safety concerns related to the use of wires, users are recommended to use their TactSuit only via Bluetooth when using the product with a Standalone VR (Meta Quest) or PS





| Specifications | | Deve |
|--|---|--------------------------|
| Product Name | TactSuit Pro | We offer s straightfo |
| Model Name | BHTV32M1D | supported |
| Feedback Point | Total 32 (front : 16, rear : 16) | 🦰 bHa |
| Size | Body : 26 - 50 in. (66 - 127 cm) Length : Closed 22 in. (56 cm) Open 23.5 in. (60 cm) | V desi |
| Playtime | 13.5 hours* | , bila |
| Wireless Frequency | 2.402 - 2.480 GHz (Bluetooth LE) | O bHa deve |
| Connection Type | Bluetooth Low Energy (BLE), Audio Port, USB | |
| Battery | Li-ion rechargeable battery (3.63V, 9800mAh, 35.574Wh) | SDK |
| Charging | 5 hours with 5V 2A (max) | |
| *measured when all feedback points operate at maximum intensity for 1 second every 10 seconds | | |

Developers

https://bhaptics.com/support/developers

We offer specialized tools that make it easy and straightforward for developers to create natively supported content.

| bHaptics designer | A web-based haptic authoring to that allows users to create and customize haptic feedback patte https://designer.bhaptics.com |
|-----------------------|--|
| bHaptics developer | A web-based tool that defines content-specific event scenarios assigns haptic patterns to be delivered when those events occ |

A Software Development Kit des for easy and swift integration of haptics into content.

https://developer.bhaptics.com

| | Support | | |
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