

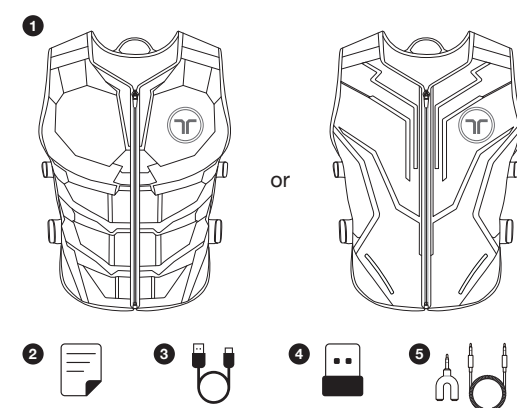


TactSuit Air

Quick Start Guide

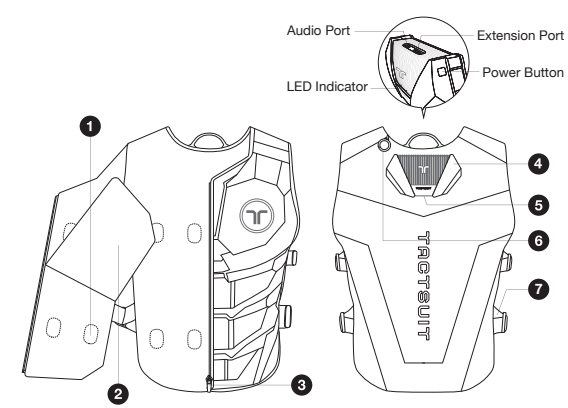


What's in the Box



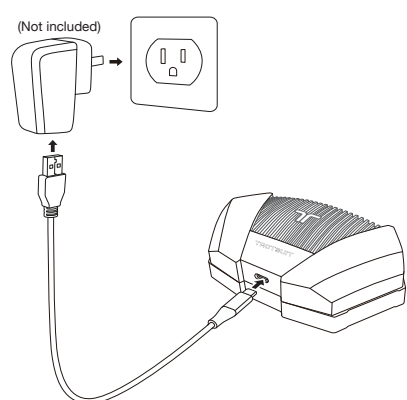
- 1 TactSuit Air (Red or White)
- 2 Manual
- 3 Charging Cable (USB Type C)
- 4 Bluetooth Dongle
- 5 Audio Accessories (3.5mm AUX cable and Y-Splitter Adapter)

TactSuit Air



- 1 Haptic Motor * 16
- 2 Mesh Lining
- 3 Zipper
- 4 Back Controller
- 5 Charging Port
- 6 Audio Cable Holder
- 7 Side Straps

Wake Up & Charge

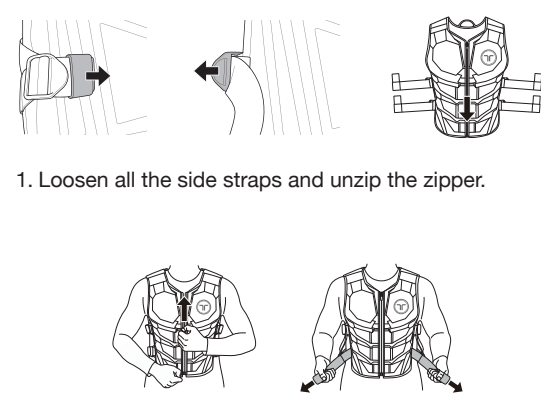


To wake up or charge, plug the charger into the TactSuit Air.

※ Wake Up step is required only when the device is used for the first time.

※ Please use a certified charging adapter.

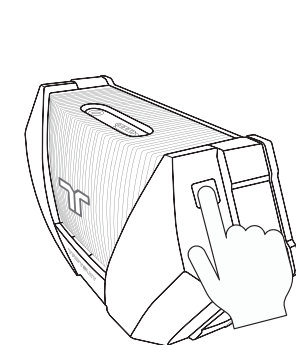
Put On



1. Loosen all the side straps and unzip the zipper.

2. Adjust the size of your TactSuit Air to fit your body.

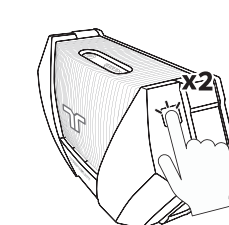
Turn On / Off



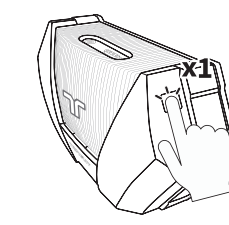
The TactSuit Air features a power button on the Back Controller.

- Turn on : Click the power button
- Turn off : Long press the power button

Back Controller

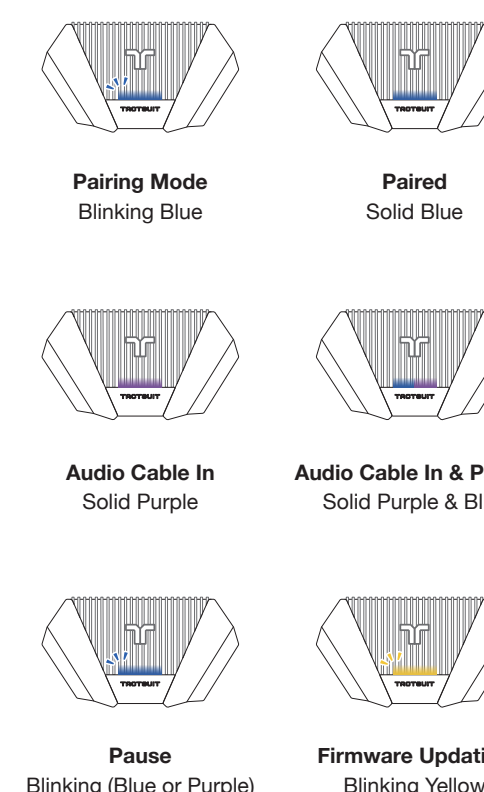


Play & Pause
Double click while in use



Activate Pairing Mode
Click the button

LED Indicator



Pairing Mode
Blinking Blue

Paired
Solid Blue

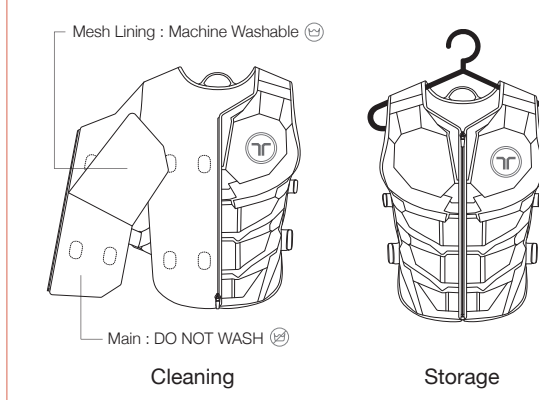
Audio Cable In
Solid Purple

Audio Cable In & Paired
Solid Purple & Blue

Pause
Blinking (Blue or Purple)

Firmware Updating
Blinking Yellow

Care

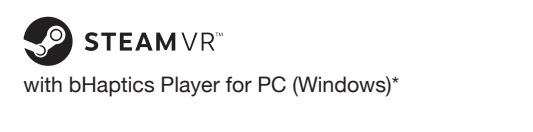


Only the detachable mesh lining is machine washable with neutral detergent. Never wash the main device under any circumstances. Gently wipe it with a soft cloth or tissue. Do not drop the device and avoid leaving it folded or creased. Hang it on a hanger or store it in the original box.



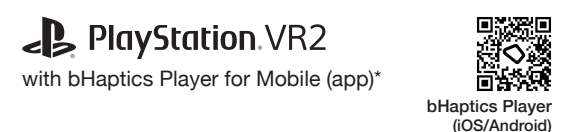
1. Install the bHaptics Player App from the Meta Quest Store.
2. Pair the TactSuit Air with Meta Quest.
3. Play a Natively Supported Content.

* Make sure to use the latest version.



1. Install the bHaptics Player for PC (<https://bhaptics.com/software/player>).
2. Launch the bHaptics Player for PC and follow the on-screen guide to pair TactSuit Air with your Windows PC.
3. Play Natively or MOD** Supported Content.

* Make sure to use the latest version.
** Follow additional instructions on the guide page.



1. Install the bHaptics Player for Mobile on your mobile phone.
2. Launch the bHaptics Player for Mobile and pair the TactSuit Air.
3. Connect your mobile device and PS5 to the same router network.
4. Press the Start button and play a Natively Supported Content.

* Make sure to use the latest version.



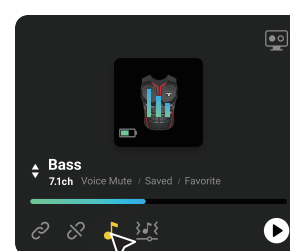
1. Install the bHaptics Player for PC (<https://bhaptics.com/software/player>).
2. Launch the bHaptics Player for PC and follow the on-screen guide to pair TactSuit Air with your Windows PC.
3. Play Natively or MOD** Supported Content.

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Audio-to-Haptics (Wireless)

For Non-Natively Supported Content
Windows 10, 11

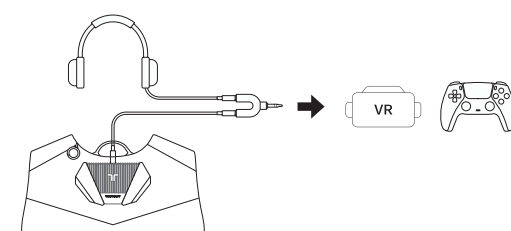
You can enjoy content that doesn't natively support TactSuit Air by using the Audio-to-Haptics feature in bHaptics Player for PC, which automatically generates haptic feedback based on the audio of the content.



Audio-to-Haptics (Wired)

For Non-Natively Supported Content

For Meta Quest and PS VR2, you can enjoy Audio-to-Haptics through a wired connection using the provided audio accessories.



- Due to safety concerns related to the use of wires, users are recommended to use their TactSuit only via Bluetooth when using the product with a Standalone VR (Meta Quest) or PS VR2.



Specifications

Product Name	TactSuit Air
Model Name	BHTV16M1D
Feedback Point	Total 16 (front : 8, rear : 8)
Size	Body : 24 - 50 in. (61 - 127 cm) Length : 21.5 in. (55 cm)
Playtime	12 hours*
Wireless Frequency	2.402 - 2.480 GHz (Bluetooth LE)
Connection Type	Bluetooth Low Energy (BLE), Audio Port, USB
Battery	Li-ion rechargeable battery (3.63V, 4900mAh, 17.787Wh)
Charging	2.5 hours with 5V 2A (max)

*measured when all feedback points operate at maximum intensity for 1 second every 10 seconds

Developers

<https://bhaptics.com/support/developers>

We offer specialized tools that make it easy and straightforward for developers to create natively supported content.

bHaptics designer A web-based haptic authoring tool that allows users to create and customize haptic feedback patterns. <https://designer.bhaptics.com>

bHaptics developer A web-based tool that defines content-specific event scenarios and assigns haptic patterns to be delivered when those events occur. <https://developer.bhaptics.com>

SDK A Software Development Kit designed for easy and swift integration of haptics into content.



Support

Help Center <https://bhaptics.com/support/help>

Warranty <https://bhaptics.com/legals/warranty>

